Aster, Alex. *Curse of the Night Witch* (series). Tor Luna was born with a leadership emblem, but he longs to choose his own path. When Tor makes a wish to change his fate, he discovers a cursed mark on his skin that gives him only one week left to live. To break the curse he must seek the notorious Night Witch before it’s too late.

Kiernan, Celine. *Begone the Raggedy Witches* (series). When witches kidnap her dad, Mup is swept up in a wild tide of magic that carries her to another world.

Ortega, Claribel A. *Witchlings*. Seven Salazar can’t wait to get her powers and coven like the other young witches, but on the night of the Black Moon Ceremony, Seven isn’t placed in one of the five covens. She’s a Spare!

Plozza, Shivaun. *A Reluctant Witch’s Guide to Magic*. Willa lives in the Wild, in a city squashed between two warring witch covens. Being stuck in the middle of a magical war means the Wildians hate witches--none more so than Willa, whose parents were turned into clouds by a misplaced curse. Willa spends her days with her army of cats, dreaming of an end to the war and her parents’ return.

Rogers, Alexandria. *The Witch, the Sword, and the Cursed Knights*. Determined to prove her worth and eschew her witch heritage, Ellie applies to the Fairy Godmother Academy. But Ellie’s dreams are squashed when she receives the dreaded draft letter to serve as a knight of King Arthur’s legendary Round Table. She can get out of the draft--but only if she saves a lost cause, a boy from Wisconsin who doesn’t believe in magic until he finds out his family is cursed.

Rivera, Kaela. *Cece Rios and the Desert of Souls*. When a powerful desert spirit kidnaps her sister, Cece must learn forbidden magic to get her back. Luckily, the legendary criatura Coyote has a soft spot for humans and agrees to help her on her journey. With him at her side, Cece sets out to reunite her family--and maybe even change what it means to be a bruja.

Van Otterloo, Ash. *Gattywampus*. In the town of Howler’s Hollow, conjuring magic is strictly off-limits. Only nothing makes Delpha McGill’s skin crawl more than rules. Trouble is, Katybird Hearn is hankering to get her hands on the spell book, too. The daughter of a rival witching family, Katy has reasons of her own for wanting to learn forbidden magic.

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**Early Chapter Series**

Auxier, Jonathan. *Willa the Wisp* (Fabled Stables).


Citro, Asia. *Dragons and Marshmallows* (Zoey and Sassafras).


Elliott, Rebecca. *Bo’s Magical New Friend* (Unicorn Diaries).

Elliott, Zetta. *Dragons in a Bag* (Dragons in a Bag).

Griffin, Sammy. *Mighty Meg and the Magical Ring* (Mighty Meg).


Stowell, Louie. *The Dragon in the Library* (Kit the Wizard).


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**Witches & Curses**

Abe, Julie. *Eva Evergreen, Semi-Magical Witch* (series). Eva Evergreen is determined to earn the rank of Novice Witch before her thirteenth birthday. If she doesn’t, she’ll lose her magic forever. The only problem? Eva only has a pinch of magic, and whenever she overuses it, she falls asleep.

Ahmed, Samira. *Amira & Hamza: The War to Save the Worlds* (series). On the day of the super blue blood moon eclipse, the Box of the Moon springs to life in Amira’s brother’s hands. As everyone around them falls under a sleep spell, and a chunk of the moon breaks off, hurting toward them, they come face-to-face with two jinn who reveal that the siblings have a role to play in an ancient prophecy.

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Learn more: oppl.org/kids-lists
Barron, Rena. *Maya and the Rising Dark* (series). Twelve-year-old Maya is the only one in her South Side Chicago neighborhood who witnesses weird occurrences like wereloyas stalking the streets at night and a scary man made of shadows plaguing her dreams. When her papa goes missing, Maya is thrust into a world both strange and familiar as she uncovers the truth about herself and her family.

Hoang, Van. *Girl Giant and the Monkey King*. Thom Ngoi is keeping a secret: She's strong. And it's making it impossible for her to fit in at her new school. In a desperate bid to get rid of her super strength, she makes a deal with the Monkey King, a powerful deity and legendary trickster.

Dasgupta, Sayantani. *The Serpent's Secret* (series). On the morning of her twelfth birthday, Kiranmala thinks she's just a regular sixth grader, until her parents' fantastical stories—like how Kiranmala is a real Indian princess and how she comes from a secret place not of this world.

Moses, Rucker. *Kingston and the Magician's Lost and Found* (series). Magic has all but disappeared in Echo City, Brooklyn, but twelve-year-old Kingston, a tenacious young magician, is determined to bring it back. With his cousin Veronica and childhood friend Too Tall Eddie, Kingston following a trail of clues left behind by his missing father.

Okorafor, Nnedi. *Akata Witch* (series). Sunny doesn't feel like she belongs anywhere until she discovers something amazing—she’s a “free agent” with latent magical power. Soon she’s part of a quartet of magic students, studying the visible and invisible, learning to change reality.

Parker, Natalie C. *The Devouring Wolf*. It’s the eve of the first full moon of summer and twelve-year-old Riley Callahan is ready for her first wolf transformation. But then the unthinkable happens—Riley and four other kids don't shift. To make matters worse, something dangerous has awoken in the woods.

Voskui, Hannah. *The Art of Magic*. ZuZu's summer looks pretty grim, until she meets Andrew at a visit to the historic Mapleton Mansion. Together they stumble upon some enchanted art supplies and discover that the shapes they draw and paint can come to life.

Zhao, Xiran Jay. *Zachary Ying and the Dragon Emperor* (series). Zachary Ying is unprepared when he discovers he was born to host the spirit of the First Emperor of China for a vital mission: sealing the portal to the Chinese underworld before the upcoming Ghost Month blows it wide open. The mission takes an immediate wrong turn when the First Emperor bothers his attempt to possess Zack's body and binds to Zack's AR gaming headset instead.

Ali, Reza. *The Girl and the Ghost*. Suraya is delighted when her witch grandmother gifts her a pelesit. She names her ghostly companion Pink, and the two become inseparable. But Suraya doesn't know that pelesit have a dark side—and when Pink's shadows threaten to consume them both, they must find light to survive.

Cerdà, Zoraida. *Valentina Salazar Is Not a Monster Hunter*. Nothing about Valentina Salazar has ever been “normal.” Her family protects the magical creatures who wander into our world. When a mythical egg surfaces in a viral video, Val convinces her siblings to help her find the egg before it hatches. But monster hunters will stop at nothing to destroy the creature!

Eagar, Lindsay. *The Patron Thief of Bread*. Duck was raised by street urchins, always thieving, always on the run. But her newest mark, the town's kindly baker, makes her question her allegiances. Meanwhile, on the rooftops, gargoyles watch and protect the city below... but even they can struggle with fulfilling destiny.

Hassan, Rochelle. *The Prince of Nowhere*. An anonymous pen pal who can predict the future brought Roda and Iognis together. Although Roda doubts she can trust Iognis, a shapeshifter with secrets, they'll have to put aside their differences and work together, for they might be each other's only defense against an enemy who threatens their past, present, and future.

Magras, Diane. *Secret of the Shadow Beasts*. Terrifying beasts called Umbrae roam freely once the sun sets. A single bite will kill a full-grown adult—and with each day that passes, their population seems to double. Children immune to the venom are the only ones who can fight back. Recruited at the age of seven, they leave their families to begin their training.

Williams, Rhiannon. *Ottile Colter and the Narrowway Hunt* (series). Ottile Colter and her brother, Gully, have always fended for themselves. When Gully is forcibly recruited by a secretive organization that hunts blight-spreading monsters, Ottile disguises herself as a boy to save him.

Adam, Jennifer. *Lark and the Wild Hunt*. Never trust a fae. Lark Maren knows this. But, when Lark’s brother, Galin, disappears into the fae realm while racing in the deadly Wild Hunt, Lark’s only lead is a mysterious fae boy called Rock.

Littler, Jamie. *Voyage of the Frostheart* (series). As a budding song weaver, Ash has spent his life as an outcast, even though all he wants to do is protect his village. Eager to find his place in the world, he and his yeti caretaker seek passage on the Frostheart: a ship-like sleigh whose mission is to explore faraway lands.

Mafi, Tahereh. *Furthermore* (series). In order to find her missing father, Alice Queensmeadow must travel through the mythical, dangerous land of Furthermore, where down can be up, paper is alive, and left can be both right and very, very wrong.

Ritter, William. *Changeling* (series). Twin brothers Tinn and Cole have no idea that one of them is truly a goblin changeling. When they turn thirteen, they receive a mysterious message calling them to be heroes and protectors of magic. The boys leave their town and risk their lives to uncover who they truly are.

Ryan, Pam Muñoz. *Solimar: the Sword of the Monarchs*. On the brink of her quinceañera and her official coronation, Solimar receives a mysterious gift and burden during the Monarch migration, the responsibility to protect the young and weak butterflies with her magical silk rebozo. When her kingdom is invaded, she must use her new power to save her family and the future of the Monarchs.

Sage, Angie. *Twilight Hauntings* (series). Alex has a set of Enchanted cards. When she flutters her fingers above them, something magical happens: the cards come alive and create moving pictures of what is now and what is yet to come. But Enchantment is illegal in her city and when she escapes, she’s hunted by the Twilight Hauntungs.

Wallace, Kali. *Hunters of the Lost City*. Octavia grew up believing the town of Vittoria was the only left in the world. There’s no one alive outside the town walls except the terrible monsters that prowl the forest. But then the impossible happens— Octavia meets another girl beyond the walls, someone who isn’t Vittorian.

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Magic School

Alston, B. B. Amari and the Night Brothers (series). Amari has never stopped believing her missing brother is alive. When she finds a ticking briefcase in his closet, containing a nomination for a summer tryout at the Bureau of Supernatural Affairs, she's certain the secretive organization holds the key to locating him. Now she must compete for a spot against kids who've known about magic their whole lives.

Black, Holly. The Iron Trial (series). Most kids would do anything to pass the Iron Trial. Not Callum Hunt. So he tries his best to do his worst - and fails at failing. Now the Magisterium awaits him. It’s a school that’s both sensational and sinister, with dark ties to his past and a twisty path to his future.

Blackwood, Sage. Miss Ellicot's School for the Magically Minded. Chantel would much rather focus on her magic than on curtsying, which is why she often finds herself in trouble at Miss Ellicot’s School for Magical Maidens. But when Miss Ellicot mysteriously disappears along with all the other sorceresses, it is up to Chantel and her friends to save the Kingdom.

Clayton, Dhonielle. The Marvellers (series). Ella is the first Conjuror to attend the Arcanum Training Institute. When a dangerous criminal escapes prison, supposedly with a Conjuror’s aid, Ella becomes the target of suspicion. With the help of her friends and her growing powers, Ella must find a way to clear her family's name and track down her mentor.

Dumas, Marti. Wildseed Witch (series). Hasani’s summer to-do list is pretty simple: get a bigger following on YouTube and figure out how to get her parents back together. What she doesn’t expect is that an emotional outburst will spark her latent magical ability, or that her powers will attract the attention of Les Belles Demoiselles, a charm school for witches.

Elle, J. A Taste of Magic. Kyana Turner has just found out the family secret—she’s a witch! This means lessons every Saturday at Park Row Magick Academy, the magic school hidden in the back of her local beauty shop. Learning magic makes Kyana feel like she’s a part of something special, so when her school loses funding, Kyana is determined to save it.

Kaufman, Amie. Ice Wolves (series). Everyone knows that ice wolves and scorched dragons are enemies. When Anders takes one elemental form and his twin sister takes another, he wonders whether they are even related. Determined to rescue her from the dragons, Anders enlists at Ulfar Academy, a school that values loyalty to the pack above all else.

Khoury, Jessica. The Mystwick School of Musicraft (series). When Amelia botches her audition to the Mystwick School of Musicraft, she thinks her dream has met a humiliating end, until the school agrees to give her a trial period. She’s determined to prove herself, even if it means pretending to be someone she isn’t.

Neff, Henry H. The Hound of Rowan (series). Max McDaniels lives a quiet life in the suburbs of Chicago, until the day he stumbles upon a mysterious Celtic tapestry. His discovery leads him to Rowan Academy, a secret school where great things await him. But dark things are waiting, too.

Okogwu, Tola. Onyeka and the Academy of the Sun (series). When Onyeka discovers her hair’s psycho-kinetic powers, she’s scared and excited to attend the Academy of the Sun, a boarding school in Nigeria for Solari. She and her new friends soon have to put their powers to the test as they find themselves embroiled in a battle between truth and lies.

Reintgen, Scott. Saving Fable (series). Indira can’t believe her luck when she’s finally chosen to study at the renowned Protagonist Preparatory, a school known for producing the best heroes. However, her big plans fall apart when she fails her audition and ends up in the side-character track. Can a side character really save the day?

Sanderson, Brandon. The Rithmatist (series). As the son of a lowly chalkmaker at Armedius Academy, Joel can only watch as Rithmatist students study the magical art that he would do anything to practice. When students start disappearing, Joel and his friend Melody find themselves on the trail of an unexpected discovery—one that will change Rithmatics—and their world—forever.

Ursu, Anne. The Troubled Girls of Dragonmir Academy. Marya Lupus can never do anything right, unlike her brother who is destined to protect their country as a Sorcerer. When Marya gets accepted to a boarding school for wayward girls, she and her classmates begin to discover the truth about sorcerers and the evil force that threatens their land.

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Dungeons & Dragons

Young Adventurer's Guides

The Young Adventurer's Guide series introduces the world of Dungeons & Dragons, preparing aspiring adventurers for the problem-solving and teamwork they will need when they embark on their first quest.

These guides don't contain all the rules for D&D, but they are a great place to start for anyone interested in learning the basics.

- Beasts & Behemoths. (J 793.93 ZUB)
- Dungeons & Tombs. (J 793.93 ZUB)
- Monsters & Creatures. (J 793.93 ZUB)
- Warriors & Weapons. (J 793.93 ZUB)
- Wizards & Spells. (J 793.93 ZUB)

Dungeons & Dragons Setting Sourcebooks

Faerun is the standard setting for 5th edition D&D, but it’s not the only published realm you can explore. Even if you want to make up your own world for your game, the setting sourcebooks are a great place to look for inspiration and guidance. Some of these books also contain pre-written adventures.

- Eberron: Rising from the Last War. (Eberron)
- Explorer's Guide to Wildemount. (Critical Role - Exandria)
- Guildmaster's Guide to Ravnica. (Magic the Gathering - Ravnica)
- Mythic Odysseys of Theros. (Magic the Gathering - Theros)
- Spelljammer: Adventures in Space. (The Astral Plane)
- Strixhaven: A Curriculum of Chaos. (Magic the Gathering - Strixhaven)
- Sword Coast Adventurer's Guide. (Faerun)

Dungeons & Dragons Core Rulebooks

If you want to build a character or run a game of D&D, start with these core rulebooks for 5th edition. A copy of the Player’s Handbook is available in Children’s Services at the Main Library for in-library use.

- Player's Handbook. (3rd Floor - 793.93 DUN)
- Monster Manual. (3rd Floor - 793.93 DUN)
- Dungeon Master's Guide. (3rd Floor - 793.93 DUN)

Dungeons & Dragons Additional Sourcebooks

These additional sourcebooks expand on the world and basic ruleset of 5th edition D&D. These sourcebooks are published by the creators of D&D.

- Fizban's Treasury of Dragons.
- Mordenkainen Presents Monsters of the Multiverse. (3rd Floor - 793.93 DUN)
- Tasha's Cauldron of Everything.
- Xanathar's Guide to Everything.

Dungeons & Dragons Official Adventures

You don't have to write your own story to play D&D. There are lots of pre-written campaigns and standalone adventures you can play. Even if you want to write your own adventure, published campaigns are a great place to get inspiration. However, these books are full of story secrets, and spoilers—if your group is going to play a pre-written adventure, only your Game Master should read the it ahead of time.

- Candlekeep Mysteries. Seventeen adventures for levels 1-16. Each adventure can stand alone, but they all feature mysterious books connected to Candlekeep. (Faerun)
- Journeys through the Radiant Citadel. Thirteen standalone adventures for levels 1-14. (The Radiant Citadel/The Ethereal Plane)
- The Lost Mines of Phandelver. An introductory campaign for levels 1-5, available for free on DnDBeyond. (Faerun)
- Tales from the Yawning Portal. Seven adventures for levels 1-15+. They run well as stand alone stories or as a campaign for recurring characters. (Faerun)

Dungeons & Dragons 3rd Party Adventures & Tools

Ammann, Keith. The Monsters Know What They’re Doing: Combat Tactics for Dungeon Masters. (Hoopla)

Thomas, E.L. Rolled & Told (series).

More Tabletop Roleplaying Games

Dragon, Jay. Wanderhome. (Tabletop Roleplaying Discovery Kit)

Forbeck, Matt. Marvel Multiverse Role-Playing Game. (3rd Floor - 793.93 FOR)


Whimsy Machine Games. Spell: The RPG. (Tabletop Roleplaying Discovery Kit)

Fiction & Graphic Novels

Clark, Zack Loran. The Adventurer's Guild (series). (J Fiction)

Forbeck, Matt. Dungeons & Dragons: Endless Quest (series). (Hoopla)

Gigi, D. G. Cucumber Quest (series). (J Graphic Novels)

Girner, Sebastian. Scales & Scoundrels (series). (J Graphic Novels)

McLachlan, Brian. Complete the Quest: The Poisonous Library. (J Graphic Novels)

Reynolds, Aaron. Fort Quest (series). (J Fiction)

Riess, Natalie. Dungeon Critters. (J Graphic Novels)

Sullivan, J. P. Dungeon Crawlers Academy (series). (J Graphic Novels)

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